

Unified eXchange Platform (UXP)

White Paper

UXP-WP-TOP

Table of Contents

1. Background	1
2. Overview of UXP	3
2.1. Basic Infrastructure	3
2.2. Peer to Peer Communication	4
3. Advanced Topics	6
3.1. Working with Physical Persons	6
3.2. Using Remote Hosting	7
3.3. Connecting UXP Infrastructures	7
3.4. Scaling and Reliability	8
3.5. Monitoring	9
3.6. Publishing UXP Infrastructure	9
3.7. Legal Assurance	10
4. Implementation	11
4.1. Creation of Security Policy and Procedures	11
4.2. Implementation in Stages	11
4.3. Development, Testing and Production Instances	12
4.4. Project Planning and Budgeting in Advance	12
4.5. UXP as a Managed Service	13
4.6. UXP and Microservices	13

1. Background

The Cybernetica UXP® (Unified eXchange Platform) is targeted at situations where several parties wish to establish a standardized communication channel that provides confidentiality, strong authentication and long-term proof value of the relayed messages. The model case for this situation is a **governmental data exchange infrastructure**. Here the communicating parties are governmental agencies, private companies and citizens who exchange data with each other by calling services (service-oriented architecture).

When connecting existing organizations operating under existing laws, it is imperative that the service providers retain control over their systems and data. In UXP, the service provider maintains and enforces an access control list for each service (the access control list handles request authorization on an organizational level, see [Section 3.1](#) for details). Before using a service, the service client and service provider enter into an agreement that specifies the liabilities for both parties. On one side, the service provider agrees to provide a service with a given Service Level Agreement. On the other side, the service client agrees to use the service and process the received data according to the conditions defined by the service provider. This system allows service providers to control how their data is processed and to fulfill their legal obligations (such as conformance to data protection laws).

In order to make connecting organizations simple and cost-efficient, a unified set of standards should be developed. This is cost-efficient because organizations do not have to implement a different standard for each communication partner. By implementing support for a set of protocols, it is possible to communicate with any number partners who are connected to the UXP infrastructure. In UXP, standardization happens on two levels. First, all communication is implemented as SOAP or REST web services. For SOAP, Web Services Description Language (WSDL) is used to describe services. Using standard interfaces ensures that adding another communication partner does not involve any major software development effort. However, the actual messages are defined by each specific application. Second, organizations must implement a standardized security solution and a set of security protocols. In order to ensure consistently high quality and a high degree of interoperability, all the UXP members use standardized security components, called **security servers**, developed by the central authority. The standardized security components are deployed at the member organizations and completely encapsulate security aspects of the UXP infrastructure. The application developers can thus concentrate on implementing the application-level protocol without getting involved with the security aspects of the communication.

The security requirements for this kind of communication are very high. The exchanges typically contain personal information and are subject to regulation (for example, transmitting medical information is highly regulated). The communication between members must use end-to-end encryption so that private information is not revealed to any intermediaries. Some transactions are high value, such as making a query to the social security database before paying out a disability pension. The exchanged messages should be usable as evidence in a court of law. Thus, there is a need for **qualified signatures** issued using hardware signature creation devices and certificates from accredited PKI certification service providers.

Given that business processes depend on the data exchange infrastructure, the **availability**

requirements are also rather high. In particular, there cannot be any component that could potentially become a single point of failure or a global performance bottleneck. If two parties in the system have established a communication context, then continuing the communication should not depend on availability of other components (limited only by the expiration of cached information). Additionally, it must be possible to use redundancy and load balancing for critical components to ensure smooth functioning of the infrastructure.

With a governmental data exchange, the number of communicating parties can be quite large. Coordinating this communication requires presence of a **governing authority**. In addition to establishing standards for communication, the governing authority is needed to create and enforce standardized security policies and to provide technical support (such as standardized gateway software or public key certificates) to members of the infrastructure. In case of disputes, the governing authority may act as an arbiter.

If several countries deploy compatible data exchange infrastructures, **cross-border services** become a possibility. This means that it is possible for a member of the infrastructure to call a service of a member of another infrastructure. In order to accomplish this, the governing authorities of the infrastructures must enter into an agreement to establish a trust relationship between the infrastructures and mutually agree to trust the trust service providers of the partner. When the agreement is made and the technical information is propagated to the members, the members of different infrastructures can communicate directly and securely.

The governmental data exchange infrastructure uses all the features of UXP. When scaled down (with regard to both features and administration procedures), UXP can also be used to connect organizations joined to form a community or consortium, or even to connect separate information systems inside a single organization. In these cases, the policies and administrative procedures (e.g., adding a new member to the infrastructure) can be implemented in a simpler, faster manner or omitted altogether.

2. Overview of UXP

2.1. Basic Infrastructure

The UXP system provides a solution to the situations described in the previous chapter. Next, we will describe how UXP works by building the solution step by step.

In the simplest case, the system has the following participants (see [Figure 1](#)):

Members

entities that wish to communicate with each other. The assumption is that each member has an information system that will be connected with other members' systems.

Governing authority

coordinates communication activities, creates and distributes security policy, maintains and distributes registry of members, distributes gateway software (see below).

PKI trust service providers

provide certification and time-stamping services. In the simple case, the trust services can be provided by the governing authority.

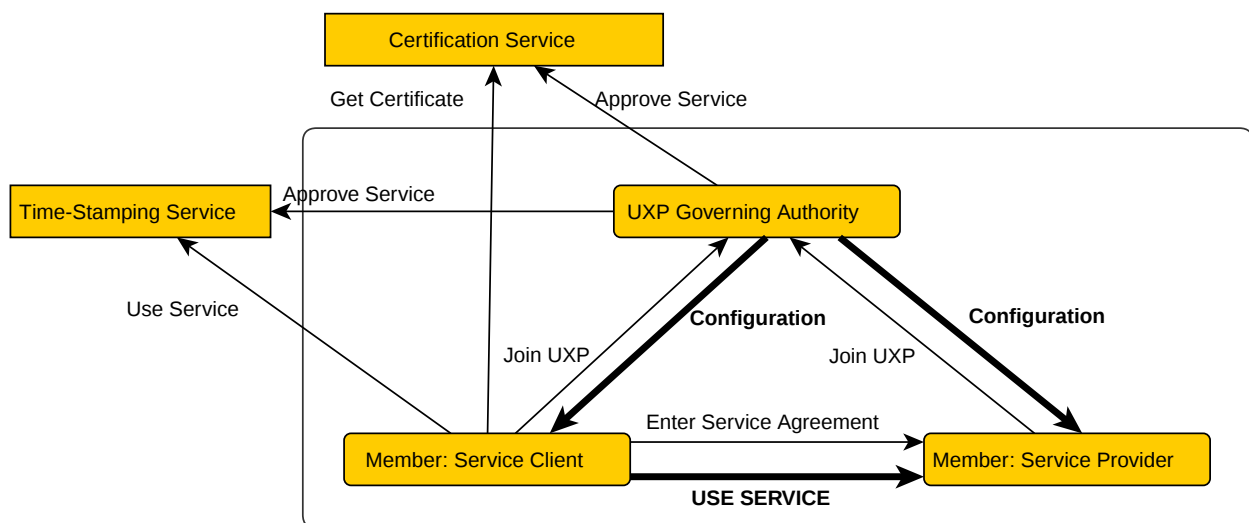


Figure 1. Participants of the UXP system

In UXP, communication is organized as synchronous **service calls**. The service providers design and implement services and make them available for service clients. Access to the services is controlled by the service provider. In order to use a service, the service client and the service provider enter into an agreement that specifies the terms of the service, the service level agreement (SLA) offered by the provider and the security requirements that the client must meet in order to use the service. After this is done, the service provider adds the client to its access control list. The UXP system provides the technical means to manage the access rights of service clients and control their service consumption if needed. Different

infrastructures can have different rules for providing access to services (e.g. a lightweight informal process for a corporate infrastructure or pilot environment in contrast to a formal process with formal service usage agreements that state the service levels, conditions and obligations of the parties).

In the UXP system, members **communicate directly** without intermediaries. All the messages (requests and responses) are **signed** and **time-stamped** and sent over an **encrypted and mutually authenticated channel**.

The governing authority does not take part in the actual message exchange. Instead, it acts as a coordinator and facilitates the communication by

- defining a list of trusted PKI certification service providers and time-stamp providers,
- managing a member directory,
- maintaining a directory of services offered by service providers (optional),
- monitoring the system to help debug any problems and to collect monitoring data for planning purposes,
- maintaining and distributing the security server software.

In addition to the technical tasks, the governing authority is responsible for defining security requirements that must be met by the members of the infrastructure, such as requirements to user authentication.

2.2. Peer to Peer Communication

The security-related functionality that the UXP members must implement is encapsulated into reusable components called security servers. The governing authority distributes the security server software that the infrastructure members install as a part of their information systems. To the application software, the security server is an almost transparent gateway that accepts standard SOAP or REST requests from the service client and forwards them to the service (via the service provider's security server). The application software does not need to implement any part of UXP's security protocol.

UXP members communicate directly with each other. The communication uses the Transport Layer Security (TLS) protocol to establish a secure channel between the security servers. The security channel uses mutual certificate-based authentication (both the server and client must present a valid certificate). The authentication certificates are registered at the governing authority and connected to security servers. Thus, when creating a connection, the security server verifies that the partner's security server presents a registered authentication certificate and that the partner's security server is indeed allowed to represent the partner.

The security server signs all the outgoing messages with the member's signing key. It saves all the signed messages to a log. The signatures are time-stamped to ensure long-term validity. The time-stamped signatures can be extracted from the log and presented to third parties for verification.

The members communicate directly with approved trust service providers. When joining the

communication infrastructure, each member must acquire a certificate for signing the messages and another certificate for transport security. The member must also select a time-stamping service provider that will be used to provide long-term security to the exchanged messages. During communication, the member interacts with service providers to acquire certificate validity information and to time-stamp the signed messages.

3. Advanced Topics

3.1. Working with Physical Persons

UXP divides the authentication and access control to two levels/tasks. **Inter-organizational level** is standardized and implemented in security servers. On that level, the service provider and service client mutually authenticate themselves (as organizations). The requests and responses are signed by the originating security server using a key issued to the organization. On the service provider side, the security server enforces access control on the organization level – the access control list contains information on whether a service client is allowed to access a given service. These access rules are based on service provision agreements between service provider and service client.

The second level is the **intra-organizational level**, that concerns proceedings within the service client organization. In UXP, authenticating the end users and applying suitable access control policy is responsibility of the service client organization. When joining UXP, the organization must prove that it has implemented user authentication and access control procedures that are compliant with the security requirements established by the governing authority. For example, a service provider can declare that a given service can only be accessed by clients who have implemented an ISO 27001 compliant information security management system.

The two-level approach used by UXP has two main benefits. First, the point of user authentication and the enforcing of an access control policy is close to the source of user and access control information. If, for example, the end user access control would be performed by the service provider, there would be a need to create and maintain an up-to-date copy of the user database at the service provider. In the current solution, the access rights are checked by the same organization that is responsible for assigning the access rights for users. However, the identity of the end user who initiated the transaction is transmitted to the service provider who can use it to enforce additional data-based access control rules (e.g., allowing a doctor to only view patients she is currently treating).

Second, separating inter- and intra-organizational access control mechanisms avoids the need to standardize end user authentication and access control across the whole infrastructure. Instead, each organization can choose to implement this functionality in a manner that is optimal for their particular case. Additionally, there is no need to rewrite existing systems – if the current authentication and access control scheme conforms to requirements set by the governing authority, then it is possible to keep using it.

Implementing services for private **citizens** imposes somewhat different requirements than implementing services for government officials. The citizens do not have their own information systems for accessing the services. To manage citizen access rights, a separate information system called a **citizen portal** can be created and integrated with UXP. A typical citizen portal authenticates citizens using ID-cards, passwords or external authentication services (e.g., banks). Once authenticated, a citizen has access to specifically designed services for managing data about themselves. For example, they can query state registries for personal data or submit applications (such as registering for child support). The citizen

portal sends the citizen's identifier to the back-end service which uses it to filter the query results.

3.2. Using Remote Hosting

In the simplest case, each organization is responsible for installing a security server that connects its information system to UXP. This assumes that the organization has an IT department capable of maintaining the information system and security server. Another very common case, however, is a smaller organization that does not maintain its own information system but instead uses hosting services offered by an application service provider (ASP). In this case, it is reasonable to also use hosting services for the security server.

UXP has explicit support for hosted security servers. Each security server has an **owner** – an entity that is responsible for installing and maintaining the security server. The owner has physical access to the security server and can, for example, upgrade hardware or back up the system. In the simplest case, the owner is also the only user of the security server. In addition to the owner, each security server can have one or more **clients**. The security server client is an organization which uses the security server to access or provide services. For signing messages, each client uses its own signing key that is stored on the security server (either in software or in a hardware security module, depending on the configuration).

When there are multiple clients on the security server, each client is isolated from the others. This means each organization can only access its own data and services. The system allows flexible control over user roles and privileges, so clients can have access rules that fit their needs. Clients can also delegate some management tasks to the server owner if needed, while keeping control over important security and administrative decisions.

The connection between a client and a security server is registered at the governing authority and distributed to all the members of the infrastructure. The connection must be separately approved by the client and the security server owner in order to prevent abuse cases (e.g., when an owner adds a new client to their security server without the client's consent). When establishing a connection between two organizations, both security servers check that the other server is authorized to represent the partner organization.

When using hosted security servers, one must pay attention to the fact that the security servers have cleartext access to all the data that passes through them. This means that a security server is subject to the same security requirements that apply to an information system that produces or consumes the data.

3.3. Connecting UXP Infrastructures

UXP allows for the connection of several infrastructures to create support for **cross-border services**. The requirements for cross-border services are the same as for regular services.

- The two members communicate directly with each other using end-to-end encryption. There are no intermediaries that could see the data and neither is there any danger of a communication bottleneck.
- Connection of two UXP infrastructures does not require manual distribution of security-

critical configuration to all the UXP members.

- The governing authority is responsible for defining the security policy of a UXP instance.

Before cross-border services can be used, the two UXP infrastructures must enter into a **federation relationship**.

1. The governing authorities of the UXP infrastructures sign a federation agreement. With this agreement the governing authorities state that the security policies of both UXP infrastructures are compatible. In particular, both parties agree to trust the certification authorities used by the other party.
2. The governing authorities exchange technical data that is used to download and verify the configuration of their UXP infrastructure. This configuration contains a list of trusted certification authorities, a list of members and their security servers as well as several technical parameters used for exchanging the messages.
3. Both governing authorities enter the download parameters of the other UXP infrastructure into configuration that is distributed to their members. This allows the members to download and use the configuration of other UXP infrastructures without any special effort in their part.

When participating in a cross-border service call, each party determines the UXP instance to which their partner belongs to and downloads the corresponding configuration. After that, it is possible to establish a secure channel with the other party and start exchanging messages.

When exchanging configuration between UXP infrastructures, the governing authorities can use filtering to restrict the access to cross-border services. Filtering can be applied both for incoming and outgoing data. For example, if a governing authority filters outgoing configuration to remove a class of members (e.g., private companies), these members will not be able to communicate with members of the other infrastructures.

3.4. Scaling and Reliability

UXP is designed from the ground up to enable building scalable and reliable infrastructures. The two central design principles are:

1. there must be no single point of failure nor any central bottlenecks;
2. it must be possible to increase the reliability and performance of any component by adding redundancy.

The primary method for achieving the first objective is the decentralized architecture of UXP. The security servers communicate directly without any intermediary and thus avoid central bottlenecks. The centralized services (central configuration and PKI services) are not queried for every incoming message. Instead, they are queried once and the relevant information is cached. This prevents the security servers from overloading the centralized services and allows them to continue operating when the centralized services encounter minor downtime.

UXP supports implementing redundancy for all the components: the registry server, the service client's security server and the service provider's security server. The redundancy

solution for the registry server uses an active-active system so that all the connected servers can be used to make changes to the configuration. The registry servers can be distributed between several locations. Security servers can be clustered on both the service client's and the service provider's side. On the service client's side, it is possible to install a load balancer to distribute the load between several security servers. On the service provider's side, a degree of load balancing is built into the UXP protocol. If the service provider has several security servers, the service client's security server targets provider's security servers in turn to distribute the load.

3.5. Monitoring

Monitoring of UXP servers takes place on two levels. On the local level, the member organization's systems administrator monitors the security servers managed by the organization. On the global level, the governing authority has overview of all the security servers on UXP. This overview is needed to support members in diagnosing problems, determining performance bottlenecks and measuring compliance with SLA. Global statistics can also be used to guide further development of the ecosystem (such as which members and services get the most traffic).

The UXP monitoring system processes three kinds of information. First, the monitoring system collects information about the current system state, such as processor load, amount of free memory, etc. This is used to monitor the general health of the security servers. Second, the monitoring system receives information about any faults that occur during message processing. Especially on the global scale, it is important to know which parts of the UXP system are working and which parts are not. Third, the monitoring system collects statistical information about messages processed by security servers. This can be used to diagnose and predict performance bottlenecks (e.g., whether some service is growing more popular and more resources must be added to support the increased load) and also to discover any usage that does not conform to typical patterns and can therefore indicate unauthorized use of the services.

The UXP monitoring system uses industry standard tools for processing and analyzing the monitoring information. Security server health data is pushed to Zabbix monitoring system where it can be processed in the usual manner. The message exchange statistics are stored in an Elasticsearch database where they can be analyzed using all the tools in the ELK stack. It is also possible to develop plugins for additional backend systems.

3.6. Publishing UXP Infrastructure

Simply managing information in the registry server and the monitoring system is not enough – the UXP members as well as other stakeholders need a way to explore the system and to discover the connected information systems and the services they provide. UXP Directory is a component that collects information from the registry server and the security servers and makes it all accessible over a user interface as well as an API. Depending on configuration, the Directory allows the members also to publish additional information, such as technical contact data and documentation both for information systems and offered services. In order to put the data into context, the Directory also pulls statistical information from the UXP monitoring system and displays it alongside with other data. This makes it easy to discover

what is the most popular service offered by an information system or the most active client in the UXP infrastructure. Subset of the statistical information can also be downloaded as open data for further analysis and research.

3.7. Legal Assurance

In the case of a governmental deployment of UXP, typically there have already been discussions around the legal and procedural implications of the use of data exchange technologies. Historically, government data was exchanged through physical documents governed by strict procedural and legal attributes such as official dates, verified signatures, stamps, archival and other rules.

With the implementation of UXP, this data exchange process moves to the digital world and happens through API calls. This digital shift to UXP supports legal assurance and procedural compliance for public administrations through the following:

- Legal verification for digital transactions: UXP supports embedding legally recognised e-seals and timestamps
- Tamper-proof tracking: UXP creates an immutable, secure record of exactly who shared what data and when by using cryptographic tools
- Court-ready evidence: UXP transactions can serve as legally binding evidence for audits or court proceedings because they cannot be altered

UXP's design helps strengthen regulatory oversight, enable faster incident response, and sustain public trust. This capability is supported by its architecture which uses PKI-based certificates to enforce granular access controls and generate cryptographically signed, sealed, timestamped, and tamper-proof audit records.

UXP supports compliance with processes and regulations inherent to public administration around data exchange. When governments adopt the platform, they upgrade to fast, digital exchanges using APIs, while still being able to follow the strictest rules of government information security and assurance. In addition to aligning with established public administration practices, UXP is also compliant with several regulations and frameworks within the EU, with the EU being considered a global leader in digital regulation.

4. Implementation

This section describes the following best practices for implementation of UXP solution.

- Creation of security policy.
- Implementation in stages.
- Separate development, testing and production instances.
- Project planning and budgeting in advance.
- Option to use UXP as a managed service.

4.1. Creation of Security Policy and Procedures

When setting up the infrastructure, the governing authority is advised to define a security policy and procedures.

The security policy contains or references:

- A list of approved PKI certification services and time-stamping services.
- Any security requirements that must be fulfilled by organizations before they can join UXP.

UXP management procedures include:

- Procedures for managing membership of UXP (joining, leaving, changing contact information, etc.).
- A template for service provision contracts and service level agreements.
- Global monitoring system to receive information about the status of security servers and any faults that occur in message processing.

4.2. Implementation in Stages

It is advised to have one or more pilot phases before the full production phase. The pilot phase allows all stakeholders to learn the UXP and adjust their processes accordingly:

- **The governing Authority** can learn how to define security policies and establish management processes for UXP eco-system.
- **Administrators** can learn installation, administration and monitoring of UXP components.
- **Service developers** can learn how to develop, deploy, debug and run services that use UXP.

For the pilot phase the following is advised:

- **Certification and time-stamping services.** The certificates can be issued using fully automated procedures that make use of existing authentication schemes (company-wide

authentication system, digital signatures, etc.).

- **Management of members.** The procedures for registering members and security servers are also fully electronic and rely on existing identities and authentication schemes.
- **Key management.** Software keys (stored on the hard disk of a security server) are used for authentication between security servers and message signing.

The pilot phase prepares stakeholders for the production phase. The production phase has higher requirements for security and thus, the following is advised:

- **Certification and time-stamping services.** Officially recognized services are used for certification and time-stamping. The certification policies and time-stamping policies are compliant with the requirements for legal digital signatures.
- **Key management.** Signing keys are stored in secure signature creation devices (SSCD). Depending on the performance requirements, either smart cards, USB tokens or hardware security modules may be used.
- **Regulations.** If necessary, the governing authority creates regulations that allow signed UXP messages to carry legal force.
- **High availability.** High availability solutions are used both for centralized services and providers of critical services.

4.3. Development, Testing and Production Instances

In the production phase separate UXP instances are advised to be set up for development, testing and production.

The instances have the following differences:

- **Organizations.** Real organizations are involved as members in the test and production environments but not in the development environment. The development environment primarily focuses on internal development activities.
- **Data.** Real data is exclusively used in the production environment and not in the development and test environments. Development and test environments utilize anonymized or synthetic data to ensure the security and privacy of sensitive information.
- **Service Level Agreement (SLA).** The SLA, which outlines the response and resolution times for failures, is established only when organizations join the production environment. In the development and test environments, failures are addressed as promptly as possible based on the available resources, without a formal SLA in place.

4.4. Project Planning and Budgeting in Advance

The UXP implementation is a project that has many phases, involves many organizations and costs money. Thus, it requires a proper project management. We advise to have several sub-projects. One for setting up central services and another for setting up each organization with its Security Server.

For simplification of the project planning and budgeting we have worked out an Excel template. This can be obtained from Cybernetica.

4.5. UXP as a Managed Service

It is possible to use UXP as a managed service. In this case, Cybernetica or some other operator takes care of the setup and maintenance of the UXP components. Governing authority and data exchanging organizations can then just use the UXP applications without worrying about maintenance of the UXP software. This service can be used for the pilot and production phases. In the piloting phase, it allows to try out the UXP without high investment in hardware and administration skills. In the production phase, it allows the kick start of UXP with highly competent administrators and easy scaling of hardware of UXP components.

4.6. UXP and Microservices

UXP can be integrated into microservices-based solutions by exposing each service's API through UXP Security Server. This enables consistent authentication, authorization, and logging across distributed services. UXP's robust auditing and security features align well with the principles of microservices. Each service is independently maintained while data flows remain secure. By using UXP for service-to-service communication, organizations can leverage microservices while maintaining compliance and data integrity.